

Re: Real-time sound cyphering algorithm

Source: <http://www.derkeiler.com/Newsgroups/sci.crypt/2005-05/1067.html>

From: John Hadstate (jh113355_at_hotmail.com)

Date: 05/25/05

Date: 25 May 2005 09:27:56 -0700

Astier Anisse wrote:

- > *Hello,*
- > *My problem is quite simple:*
- > *I'am willing to find a simple algorithm to cypher a sound:*
- > *I need the cyphered sound to be audible, but not understandable,*
- > *and that we can decypher it from a recorded sound (verbatim copy not needed).*
- >
- > *This seems simple, but in fact, i tried a few algorithms and i had no results.*

- > *The objective is to have an output sound that seems to be a random sound.*
- > *And that we can decypher after recording. "real-time" is achevied by a small*
- > *buffer (0.5 sec for example).*
- >

Let me suggest the use of a device known as a "modem" to transmit your encrypted data.