

Re: SRE (Simple Rule Engine)

Source:

<http://www.derkeiler.com/Newsgroups/microsoft.public.dotnet.framework.aspnet.security/2005-06/0372.html>

From: Yahoo (joe_c_miguel-spam_at_yahoo.com)

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Sure its possible to have a callback, it should probably do the callback when an action is evaluated true rather than a rule being evaluated true; also because you might want to have several actions. A question I have is why does this make SRE easier to use? Cant you just look at the output from the ROM after processing and do the same thing wrapped in a wrapper. I have added a request in sourceforge.net (search under SRE) for the request.

Once a fact has a value it cannot take another value because this engine is declaritive (just like XSLT is). Allowing for a simplified rule engine. Remember that you have no guarantee which rule is going to run first!

Joe

<http://sourceforge.net/projects/sdsre/>

"topcoder" <topcoder.1q xv64@no-mx.forums.yourdomain.com.au> wrote in message news:topcoder.1q xv64@no-mx.forums.yourdomain.com.au...

>
> *Hi, I have been using this rule engine and its really great. I have been using it to control the navigation of our insurance site. The logic is somewhat complex because they could enter a value on the third page which contradicts previous answers and therefore need to be go back to page 1. This rule engine is really powerfull, so simple, its great!*
>
> *A couple of questions. is there a way to have a callback when a given rule becomes true? How come once a fact has a value it cant be given a new value?*
>
> *Paul the coder*
> *PBIG Insurance*
>
>
> --
> *topcoder*
>

> *topcoder's Profile:* <http://www.highdots.com/forums/member.php?userid=278>
> *View this thread:* <http://www.highdots.com/forums/showthread.php?t=1366519>

microsoft.public.dotnet.framework.aspnet.security: Re: SRE (Simple Rule Engine)

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