

Re: Zonealarm.

Source: <http://www.derkeiler.com/Newsgroups/comp.security.firewalls/2002-11/2906.html>

From: RAV (rav@nospamplease.com)

Date: 11/29/02

From: "RAV" <rav@nospamplease.com>
Date: Fri, 29 Nov 2002 16:57:53 -0500

Typo- Routers are very inexpensive

"RAV" <rav@nospamplease.com> wrote in message
news:uuf12fn3efurb6@corp.supernews.com...

> So you don't want us to tell you "buy a r....." then I think you
> answered your own question. Those "routers" are not very inexpensive and
> work much better than ICS.

>

> "DanGunn" <dan_gunn@hotmail.com> wrote in message

> news:d083bb36.0211291250.13a246ff@posting.google.com...

>> I have Zone Alarm Pro 3.0 and Xbox Live. I have dual NIC setup on my

>> computer and connect the Xbox to the second NIC with a crossover

>> cable. Win2k Internet Sharing is enabled for my 1st NIC. Zonealarm

>> has detected the xbox as a new connection and I set it as a "trusted"

>> connection. I have set the security level for trusted connections to

>> the lowest level. I have opened UDP 88, UDP 3074, and TCP 3074 for my

>> connection to the internet, so Live can get through. The only problem

>> is when I play with ZoneAlarm on, Mechassult (only live game) has a

>> hard time finding games. If I manage to find a game there is no lag

>> and its not a problem. When I tested my speed in the set up screen, I

>> have a ping of like 16ms, regardless if ZA is up or not... Any ideas

>> why Zonealarm seems to be hurting my perforance in finding games? When

>> I don't have ZA running everything is fine, and I can find all the

>> games I want. Please don't tell me to buy a router I am aware of that

>> option, and think I might as well solve this problem instead.

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>> TIA.

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