

Re: Is ZA corrupt after several hours ?

Source: <http://www.derkeiler.com/Newsgroups/comp.security.firewalls/2002-03/3041.html>

From: mhicaoidh (mhicaoidh@NOSPAMhotmail.com)

Date: 03/27/02

From: "mhicaoidh" <mhicaoidh@NOSPAMhotmail.com>

Date: Wed, 27 Mar 2002 21:44:29 GMT

"DDJ2" <DDJ2@DDJ2000.net> wrote in message
news:3CA10D4D.1000705@DDJ2000.net...
> *Did somebody noticed that after several hours*
> *ZA colored warning screens become black colored only ?*

More likely your system changing resolutions and/or color depths (usually in games), and the desktop color scheme is not rebounding properly. I find that occasionally when I exit out of an older game, my taskbar icons will be in a lower color depth (8bit instead of 16bit), and look messed up. This carried over to certain program popups as well (although I have never experienced this with ZA popups ... but did with the ZA tray icon. One way to fix it is to get the icon to change ... either reloading, or changing the icon through some setting. This should fix the associated popups as well. My theory is that some programs retain the lower color bit display even after the rest of the display returns to 16 or 32 bit.

> *Heard lesson recently where prof mentioned exploits leading*
> *to program corruption are one of the ways to break through firewall.*

I don't think color display changes were the corruption your professor was referring to. Certainly, though, the statement as relayed is a very general and obvious statement. If one can corrupt the code of a firewall, hence diminish its effectiveness, one could more easily break through it.

- **Next message:** imatexan@swbell.net: "ZoneAlarm problem"
- **Previous message:** nemo@erehwon.gov: "FYI: Zone Labs (ZAP) may be responding after all"
- **In reply to:** DDJ2: "Is ZA corrupt after several hours ?"
- **Next in thread:** DDJ2: "Re: Is ZA corrupt after several hours ?"
- **Reply:** DDJ2: "Re: Is ZA corrupt after several hours ?"
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