

## Re: interface bonding

**Source:** <http://www.derkeiler.com/Mailing-Lists/FreeBSD-Security/2003-12/0069.html>

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**Date:** 12/22/03

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To: [freebsd-security@freebsd.org](mailto:freebsd-security@freebsd.org)

Richard Bejtlich <[richard\\_bejtlich@yahoo.com](mailto:richard_bejtlich@yahoo.com)> writes:

|Thanks to Dmitry's tip on ng\_eiface, I'm happy to  
|report using the following configuration to bond  
|interfaces with ng\_one2many and a virtual interface  
|ngeth0.  
|

Thanks for the tip. I have one question, though. Is the throughput of the ngeth0 interface equal to the sum of the throughput on each physical interface ? During my tests with ng\_fec I noticed that the setup was only capable of failover; it only transferred frames on one interface. If the interface went down for some reason, it switched to the other one.

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If it's there, and you can see it, it's real.  
If it's not there, and you can see it, it's virtual.  
If it's there, and you can't see it, it's transparent.  
If it's not there, and you can't see it, you erased it.

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- application/pgp–signature attachment: [stored](#)